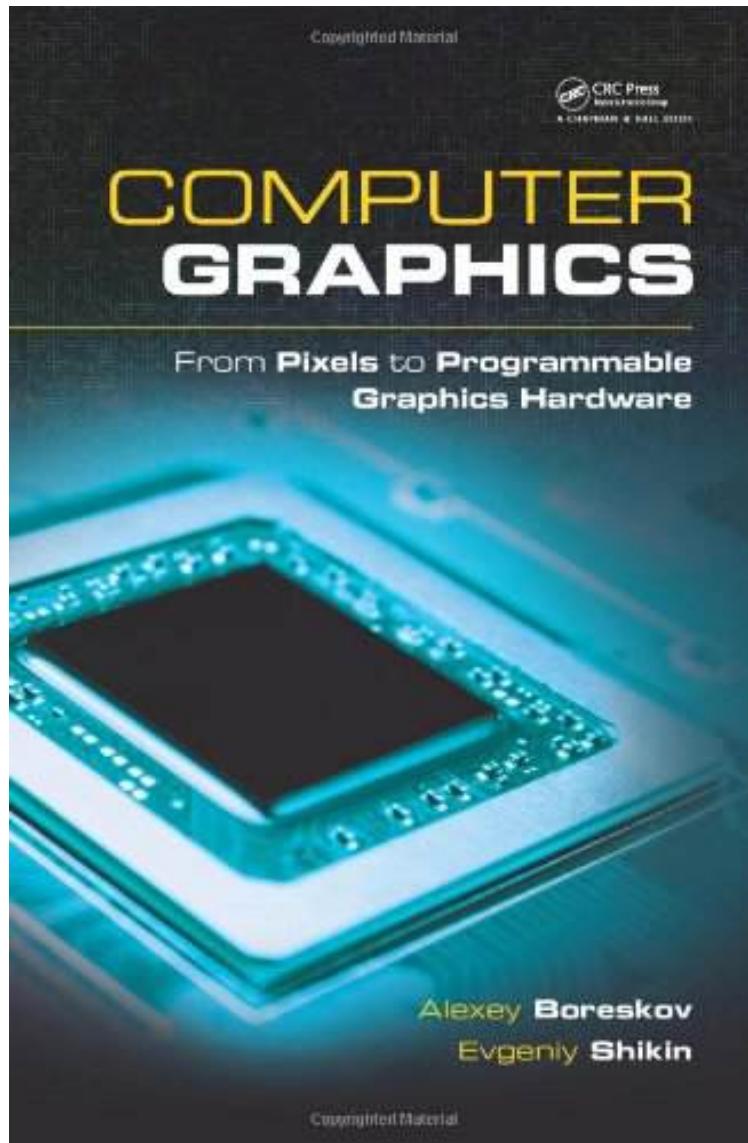


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# **Computer Graphics: From Pixels to Programmable Graphics Hardware (Chapman & Hall/CRC Computer Graphics, Geometric Modeling, and Animation Series)**

*By Alexey Boreskov, Evgeniy Shikin*  
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