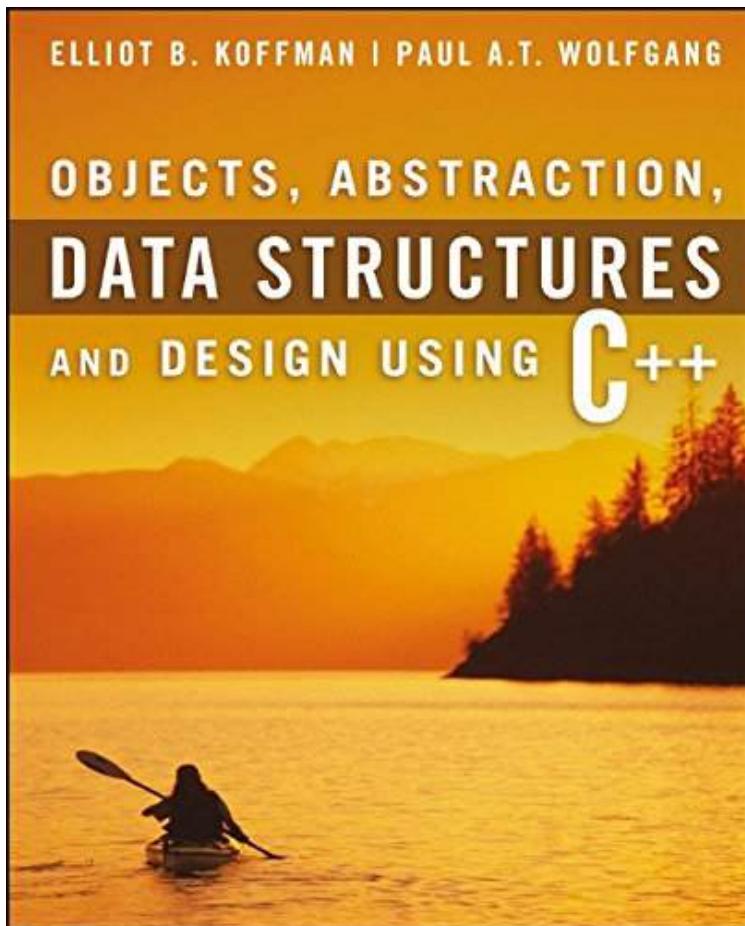


Objects, Abstraction, Data Structures and Design: Using C++

By Elliot B. Koffman, Paul A. T. Wolfgang
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